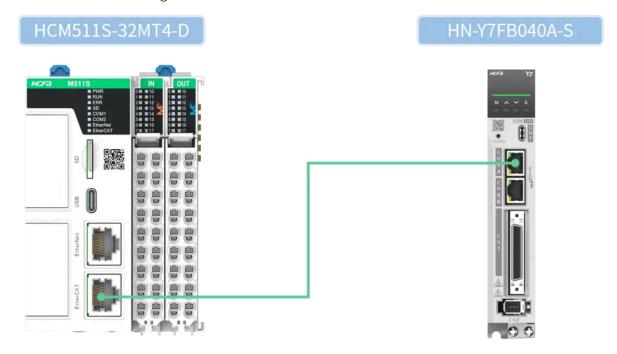
# M Series Tutorial Speed Command Introduction

### **Communication connection**

This tutorial uses the M controller HCM511S-32MT4-D and servo HN-Y7FB040A-S. The connection method is shown in the figure below.

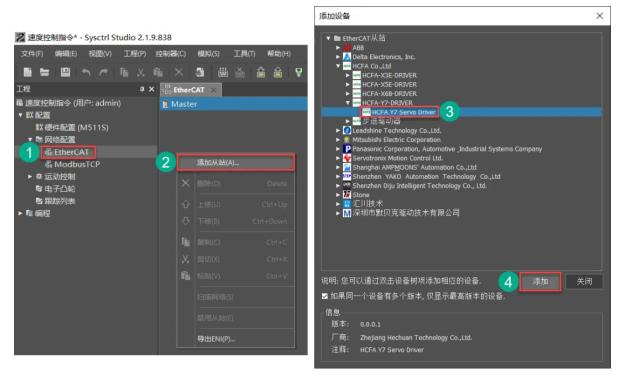


## **Sysctrl Studio project configuration**

#### **Basic Settings**

Step 1: Add a slave

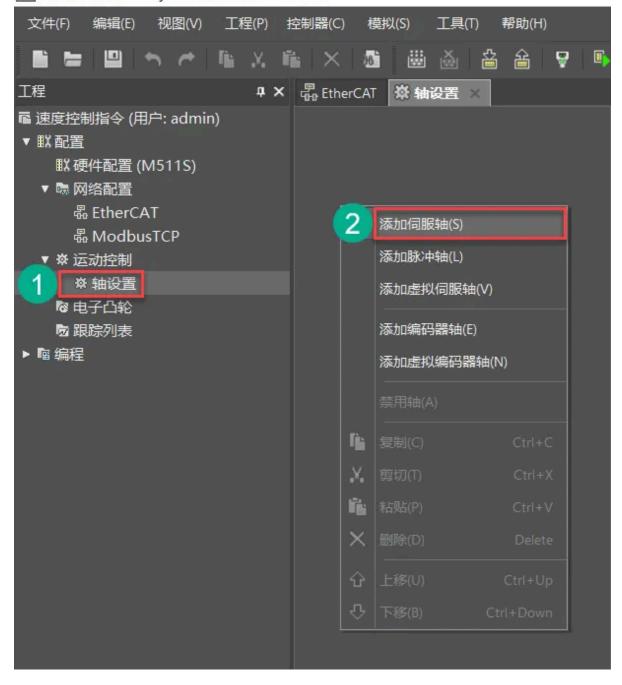
Double-click to open the Sysctrl Studio software and create a new project. Click [Network Settings] >> [EtherCAT] >> [Add Slave] >> Select the servo slave to be added >> [Add]



Step 2: Add Servo Axis

Click [Motion Control] >> [Axis Settings] >> right-click on the blank space and click [Add Servo Axis]

#### ☑ 速度控制指令\* - Sysctrl Studio 2.1.9.838



**Step 3:** Associate the device

Click [Associate to Device...], select the servo to be associated, and click [OK].



Step 4: Mechanism parameter configuration

[1] Number of pulses per motor revolution

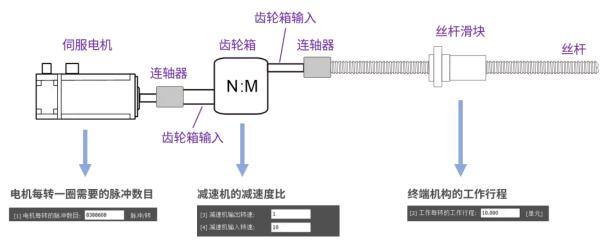
Determined by the motor encoder resolution

[2] Working distance per revolution

For example, if the screw pitch is 10mm, the mechanism lead is 10mm, and the unit is mm. In the motion instruction, the unit of the position parameter is mm, and the unit of the speed parameter is mm/s.

[3] Reducer output speed, [4] Reducer input speed

For example, if the speed ratio of the reducer is 10:1, the output speed is set to 1 and the input speed is set to 10.



The parameter configuration completion interface is as follows



## MC\_MoveVelocity (speed control instruction)

MC\_MoveVelocity | Axis | InVelocity | Axis | InVelocity | Execute | Busy | ContinuousUpdate | Active | Velocity | CommandAborted | Acceleration | Error | Deceleration | Error | Jerk | Direction | BufferMode

- (1) Instruction description
- Functional description

Control the axis to move continuously at the specified target speed and direction

②Pin Description

Name	Meaning	Data type	Valid range	Default	Description
Axis	Axis number	USINT	Depend on model	Required field	Specify the axis number of the control axis
Execute	Start	BOOL	TRUE or FALSE	FALSE	Execute the instruction when the rising edge of the parameter is detected
ContinuousUpdate	Continuous updates	BOOL	TRUE or FALSE	FALSE	Reserved
Velocity	Target velocity	LREAL	0, positive numbers	Required field	Specify target velocity *1 (Unit: travel unit/second) *2
Acceleration	Acceleration	LREAL	Positive numbers	Required field	Specify acceleration*1 (Unit: travel unit/second²) *2
Deceleration	Deceleratio n	LREAL	Positive numbers	Required field	Specify deceleration *1 (Unit: travel unit/second²) *2
Jerk	Jerk	LREAL	Positive numbers	Required field	Specify jerk *1 (Unit: travel unit/second³) *2
Direction	Direction	MC_Direction	mcPositiveDirection     mcNegativeDirection     mcCurrentDirection	1	Set the instruction to control the direction of axis operation 1: Positive direction 3: Reverse direction 4: Operate in the current direction (when the axis is stationary, it moves in the positive direction)
BufferMode	Buffer mode	MC_Buffer_Mode	0: mcAborting 1: mcBuffered 2: mcBlendingLow 3: mcBlendingPrevious 4: mcBlendingNext 5: mcBlendingHigh	0	Set the buffer mode between two instructions*3 0: aborted 1: buffered 2: buffer at low velocity 3: buffer at the previous velocity 4: buffer at the next velocity 5: buffer at low velocity

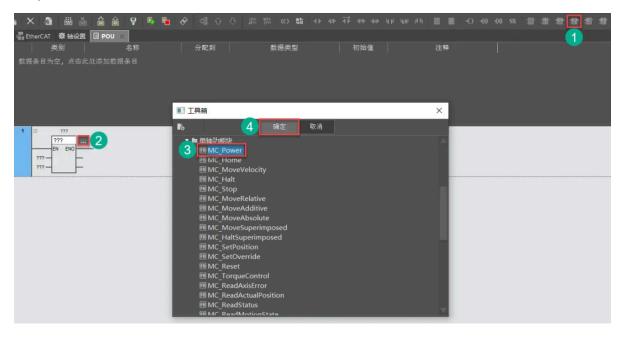
<sup>\*1:</sup> For the relation among Velocity, Acceleration, Deceleration and Jerk, please refer to "Parameter description of motion control instructions".

#### Output variable

Name	Meaning	Data type	Valid range	Description
Invelocity	Target velocity reached	BOOL	TRUE or FALSE	TRUE when the axis instruction velocity reaches the target velocity
Busy	Executing	BOOL	TRUE or FALSE	TRUE when the instruction is executed
Active	Under control	BOOL	TRUE or FALSE	TRUE when the axis is under control
CommandAborted	Aborted	BOOL	TRUE or FALSE	TRUE when the instruction is aborted
Error	Error	BOOL	TRUE or FALSE	TRUE when there is an error
ErrorID	Error code	WORD	0~65535	Refer to "instruction error code description" for the meaning of the output error code value when an instruction execution error occurs.

#### (2) Instruction test

①Open the default POU and insert the MC\_Power function block.



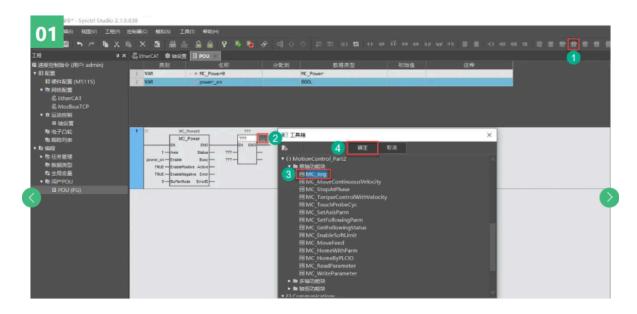
The software will automatically instantiate the function block



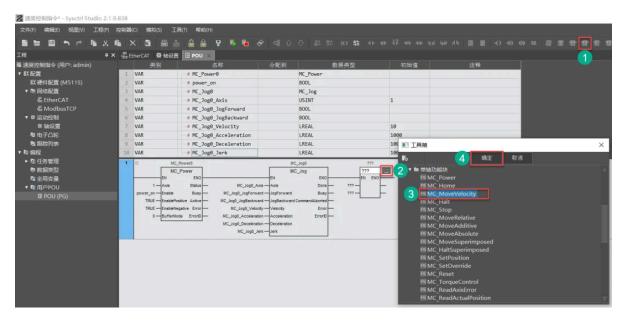
Set the MC\_Power function block input pin



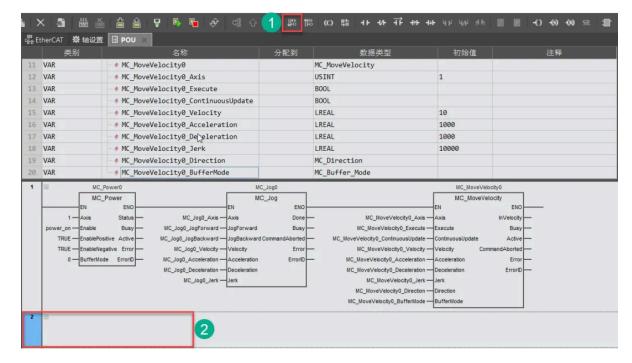
②Insert MC\_JOG function block



③Insert the MC\_MoveVelocity function block



4Insert MC\_Halt function block



After the settings are completed, download the project to the controller

⑤Perform MC\_MoveVelocity function block test

For ease of display, command speed and feedback speed are added to the monitoring area.



#### >>How to modify the command speed and command direction

a. Enable the axis and trigger the MC\_MoveVelocity function block.

Result: The shaft runs in the forward direction at a speed of 10

b. If you need to modify the parameters of the MC\_MoveVelocity function block, you need to retrigger the function block.

(The following are continuous steps . Each time the parameters are changed, the Execute pin of the function block must be re-triggered .)

· Velocity=20, Direction=mcCurrentDirection

Result: The shaft runs in the forward direction at a speed of 20

· Velocity=20, Direction=mcNegativeDirection

Result: The shaft runs in the reverse direction at a speed of 20

· Velocity=10, Direction= mcCurrentDirection

Result: The shaft runs in the reverse direction at a speed of 10

· Velocity=-10, Direction=mcPositiveDirection

Result: The shaft runs in the reverse direction at a speed of 10

Velocity=-10, Direction= mcCurrentDirection

Result: The shaft runs in the forward direction at a speed of 10

Trigger the MC\_Halt command to pause the axis

#### >> How to interrupt the command movement

#### First case:

**Enable** the axis and trigger the MC\_JOG function block (Velocity=10, forward rotation)

Result: The shaft runs in the forward direction at a speed of 10

**Trigger** the MC\_MoveVelocity function block

(Velocity=20, Direction= mcCurrentDirection)

Result: The shaft runs in the forward direction at a speed of 20

#### Second case:

**Enable** the axis and trigger the MC\_JOG function block (Velocity=10, reverse)

Result: The shaft runs in the reverse direction at a speed of 10

**Trigger** the MC\_MoveVelocity function block

(Velocity=20, Direction= mcCurrentDirection)

Result: The shaft runs in the reverse direction at a speed of 20

#### The third case:

**Enable** the axis

Result: The axis is at a standstill

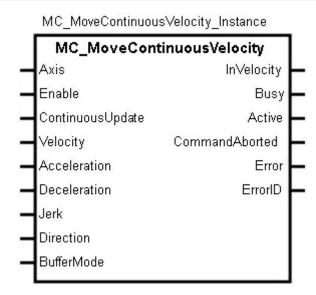
**Trigger** the MC\_MoveVelocity function block

(Velocity=20, Direction= mcCurrentDirection)

Result: The shaft runs in the forward direction at a speed of 20

**[Explanation]** The value of Direction is "Run in current direction". If other instructions are controlling the axis to move in the positive direction, the speed instruction will interrupt other instructions and the axis will continue to move in the positive direction. If other instructions are controlling the axis to move in the negative direction, the speed instruction will interrupt other instructions and the axis will continue to move in the negative direction. If the axis is stopped, the axis will move in the positive direction.

## MC\_MoveContinuousVelocity (Continuously Variable Velocity Control)



- (1) Instruction description
- Functional description

The control axis moves continuously at the specified target speed and direction.

②Instruction characteristics

Unlike MC\_MoveVelocity, when the execution condition Enable is TRUE, changes in the input parameters Velocity, Acceleration, Deceleration, Jerk, and Direction take effect immediately.

③Pin Description

#### Input variable

Name	Meaning	Data type	Valid range	Default	Description
Axis	Axis number	USINT	Depend on model	Required field	Specify the axis number of the control axis
Enable	Effective	BOOL	TRUE or FALSE	FALSE	Execute this instruction when Enable is TRUE
ContinuousUpdate	Continuous updates	BOOL	TRUE or FALSE	FALSE	Reserved
Velocity	Target velocity	LREAL	Positive numbers	Required field	Specify target velocity *1 (Unit: travel unit/second) *2
Acceleration	Acceleration	LREAL	Positive numbers	Required field	Specify acceleration*1 (Unit: travel unit/second²) *2
Deceleration	Deceleratio n	LREAL	Positive numbers	Required field	Specify deceleration *1 (Unit: travel unit/second²) *2
Jerk	Jerk	LREAL	Positive numbers	Required field	Specify jerk *1 (Unit: travel unit/second³) *2
Direction	Direction	MC_Direction	mcPositiveDirection     mcNegativeDirection     mcCurrentDirection	1	Set the instruction to control the direction of axis operation 1: Positive direction 3: Reverse direction 4: Operate in the current direction (when the axis is stationary, it moves in the positive direction)
BufferMode	Buffer mode	MC_Buffer_Mode	0: mcAborting 1: mcBuffered 2: mcBlendingLow 3: mcBlendingPrevious 4: mcBlendingNext 5: mcBlendingHigh	0	Set the buffer mode between two instructions*3 0: aborted 1: buffered 2: buffer at low velocity 3: buffer at the previous velocity 4: buffer at the next velocity 5: buffer at low velocity

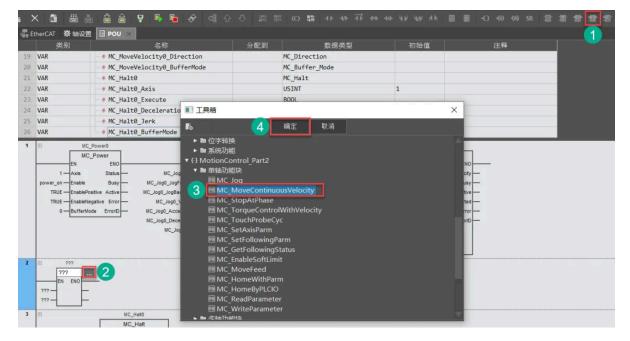
<sup>\*1:</sup> For the relationship among Velocity, Acceleration, Deceleration, and Jerk, please refer to the "Parameter description of motion control instructions".

#### Output variable

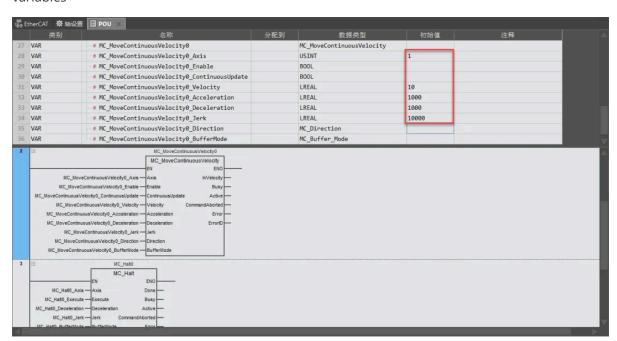
Name	Meaning	Data type	Valid range	Description
Invelocity	Target velocity reached	BOOL	TRUE or FALSE	TRUE when the axis command velocity reaches the target velocity
Busy	Executing	BOOL	TRUE or FALSE	TRUE when the instruction is executed
Active	Active Under control		TRUE or FALSE	TRUE when the axis is under control
CommandAborted	ommandAborted Aborted		TRUE or FALSE	TRUE when the instruction is aborted
Error BOOL TRUE or FALSE		TRUE when there is an error		
ErrorID	Error code	Error code WORD 0~65535 meaning of the output		Refer to "instruction error code description" for the meaning of the output error code value when an instruction execution error occurs.

#### (2) Instruction test

 $\textcircled{1} \textbf{Add a network and insert the MC\_MoveContinuousVelocity function block}$ 



②Right-click and select [Automatically create input variables], and set the initial values of some variables



After the settings are completed, download the project to the controller

- ③Perform MC\_MoveContinuousVelocity function block test (the following are the consecutive steps)
- a. Enable and trigger the MC\_MoveContinuousVelocity function block

Result: The shaft runs in the forward direction at a speed of 10

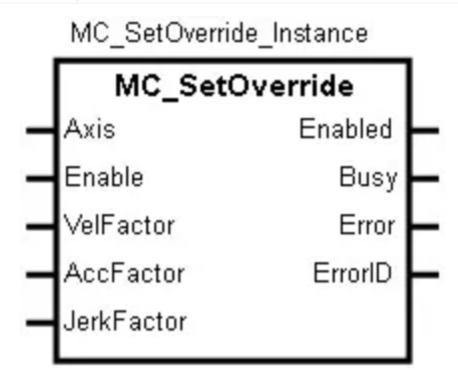
- b. MC\_MoveContinuousVelocity function block does not need to be triggered repeatedly
- Velocity = -10, Direction=mcPositiveDirection

Result: The shaft runs in the reverse direction at a speed of 10

Velocity = -10, Direction=mcCurrentDirection

Result: The shaft runs in the forward direction at a speed of 10

## MC\_SetOverride (speed proportional adjustment instruction)



- (1) Instruction description
- Functional description

It is used to proportionally change the target speed of the instruction in the global scope. The target speed after the change = the target speed of the currently executed instruction × the speed overshoot value.

#### ②Speed overshoot value

- a. The unit of VelFactor is %, and "100" means "100%". The valid range of VelFactor is 0 to 500. If it exceeds the valid range, the execution of the instruction will result in an error.
- b. During the execution of the instruction, the value of VelFactor can be changed dynamically and the change will take effect immediately.
- c. When the instruction stops executing, the speed overshoot value is 100%
- d. The instruction will be executed continuously when Enable is TRUE.
- ③Controlled instructions
- MC\_MoveVelocity (velocity command)
- MC\_MoveRelative (Relative Movement Instruction)
- MC\_MoveAbsolute (absolute displacement instruction)
- MC\_MoveAdditive (additive displacement instruction)
- MC\_MoveSuperimposed (additional displacement instruction)
- 4)Pin Description

#### Input variable

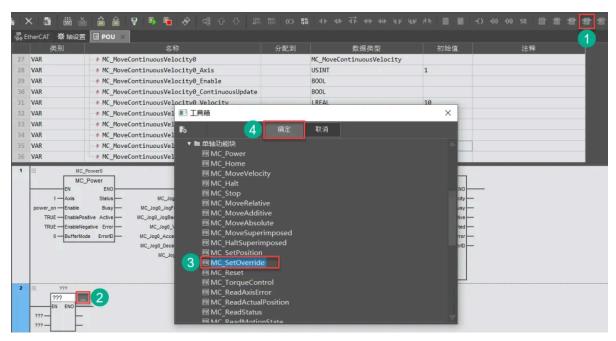
Name	Meaning	Data type	type Valid range		Description
Axis	Axis number	USINT	Depend on model	Required field	Specify the axis number of the control axis
Enable	Enable	BOOL	TRUE or FALSE	FALSE	TRUE: Factor in effect for target velocity FALSE: The factor of the target velocity becomes "100%".
VelFactor	Factor of target velocity	LREAL	0~500	100	Factor of target velocity (Unit: %)
AccFactor	Factor of acceleration	LREAL	Positive number	Required field	Reserved
JerkFactor	Factor of jerk	LREAL	Positive number	Required field	Reserved

#### Output variable

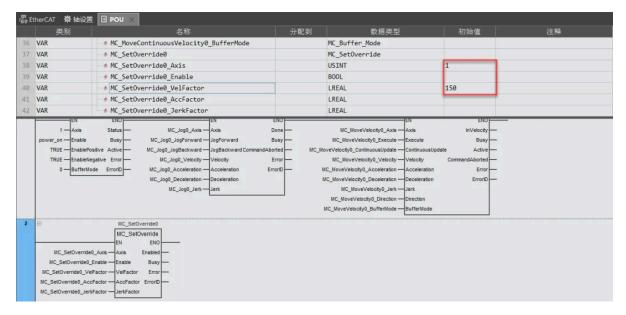
Name	Meaning	Data type	Valid range	Description
Enabled	Enabled	BOOL	TRUE or FALSE	TRUE when the axis is under control.
Busy	Executing	BOOL	TRUE or FALSE	TRUE when the instruction is executed
Error	Error	BOOL	TRUE or FALSE	TRUE when there is an error
ErrorID	Error Code	WORD	0~65535	Refer to "instruction error code description" for the meaning of the output error code value when an instruction execution error occurs.

#### (2) Instruction test

①Add a network and insert the MC\_SetOverride function block



②Right-click and select [Automatically create input variables], and set the initial values of variables



After the settings are completed, download the project to the controller

- ③ Test the MC\_SetOverride function block (the following are the consecutive steps)
- a. Enable and trigger the MC\_MoveVelocity function block

(Velocity=10, Direction=mcPositiveDirection)

Result: The shaft runs in the forward direction at a speed of 10

b. Trigger mc\_setOverride function block, VelFactor=150

Result: The axis runs in the forward direction at a speed of 15 ( $10 \times 150\% = 15$ )

**Cancel** triggering of mc\_setOverride function block

Result: The shaft runs in the forward direction at a speed of 10

**VelFactor** =50

Result: The axis runs in the forward direction at a speed of 5 ( $10 \times 50\% = 5$ )

**VelFactor** = 200

Result: The axis runs in the forward direction at a speed of 20 ( $10 \times 200\% = 20$ )